Agenda for meeting on 17-3-2020

Project: 1-2 Crazy Putting

Date: 16/3/2020

Group number: 4

Group members: René Steeman, Aaron Schapira, Ivan Poliakov, Jean Janssen, Matthijs Kusters, Hoaran Luan

Chair: Aaron Schapira

Secretary: Matthijs Kusters

1. Opening at 10:20
2. State of the project (8 minutes)
3. Completed tasks/milestones

Finished: basic terrain, 3D ball and flag, main menu

In progress: improved terrain, function parser, physics, in-game UI, resetting the ball after hitting water, course input-output module, game modes, course designer.

1. Planning (3 minutes)
2. Things to do before the next meeting: improved terrain, function parser, physics, in-game UI, resetting the ball after hitting water, course input-output module, game modes, course designer.
3. Everyday we ‘meet’ at 9:00 to talk about what we’ll do that day and the progress so far and there’ll also be a short meeting at 19:00 about our progress that day.
4. Planning of the complete phase



1. Any other business (3 minutes)
   1. From group: What is being meant by game rule 2 (Play at any point such that the place where the ball fell into the water is directly between that point and the hole.)? Clarification of the course input.
   2. From tutor *(3 minutes)*
2. Chair/Secretary for the next meeting. Chair: René Steeman Secetrary: Jean Janssen.
3. Closing at 10:40